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| **POJECT I** | **Java GUI Components and Interfaces** |
| **Due July 16 11:30 pm** | **Objectives**  ■ Java swing components  ■ GroupLayout  ■ ActionListener interface  ■ MouseListener interface |

For Project I, as discussed in class, you will need to implement a programming calculator as below.

Disable Dword, Word, Byte, but keep the buttons there. Also, no interaction of the mouse on the binary bits area is required. Just display 64 bits for all the items with appropriate bits filled in based on the value in the number field.

